

Adventure 24
Leaders Brief



ADVENTURE 24



Scouts
Leeds Templars
Adventure 24

Contents

- **Setup & Camping**
- **NAN form reminder**
- **Parking**
- **Arrivals**
- **Programme**
- **Catering**
- **Diversity and Inclusion**
- **Safety & Safeguarding**
- **Security**
- **First Aid**
- **Departure**
- **Photos & Social Media**
- **Misc**

Setup

- Space will be allocated according to numbers
- You will be given a plot size for your Scout Group before the camp
- Be conservative with tents
- If you are sharing a permit, please let us know as you will be put next to each other (if possible)

Setup

Thursday:

- A call will be sent out to all leaders that are available to help put catering marquis up and un pack cars/vans from **6pm – 9pm**
- **If helping on Thursday food will be available at 8pm**
- Can bring own equipment down on Thursday
- Tents can be setup if the field is available and has been roped into groups on the Thursday night
- Please don't pitch tents before asking
- Leaders can stay overnight in tents if they are helping set up

Friday:

- Leaders can come down after 12 Noon
- Tents can be put up at any point for your Group after this
- Please don't pitch tents before asking

Nights Away Notification form

Please remember to submit your NAN form.

This can be done online at
leadstemplars.org.uk/nanform/

Completed as a document and uploaded to
leadstemplars.org.uk/nanform/nan-upload/

Or sent directly to
Matt.Jackson@leadstemplars.org.uk

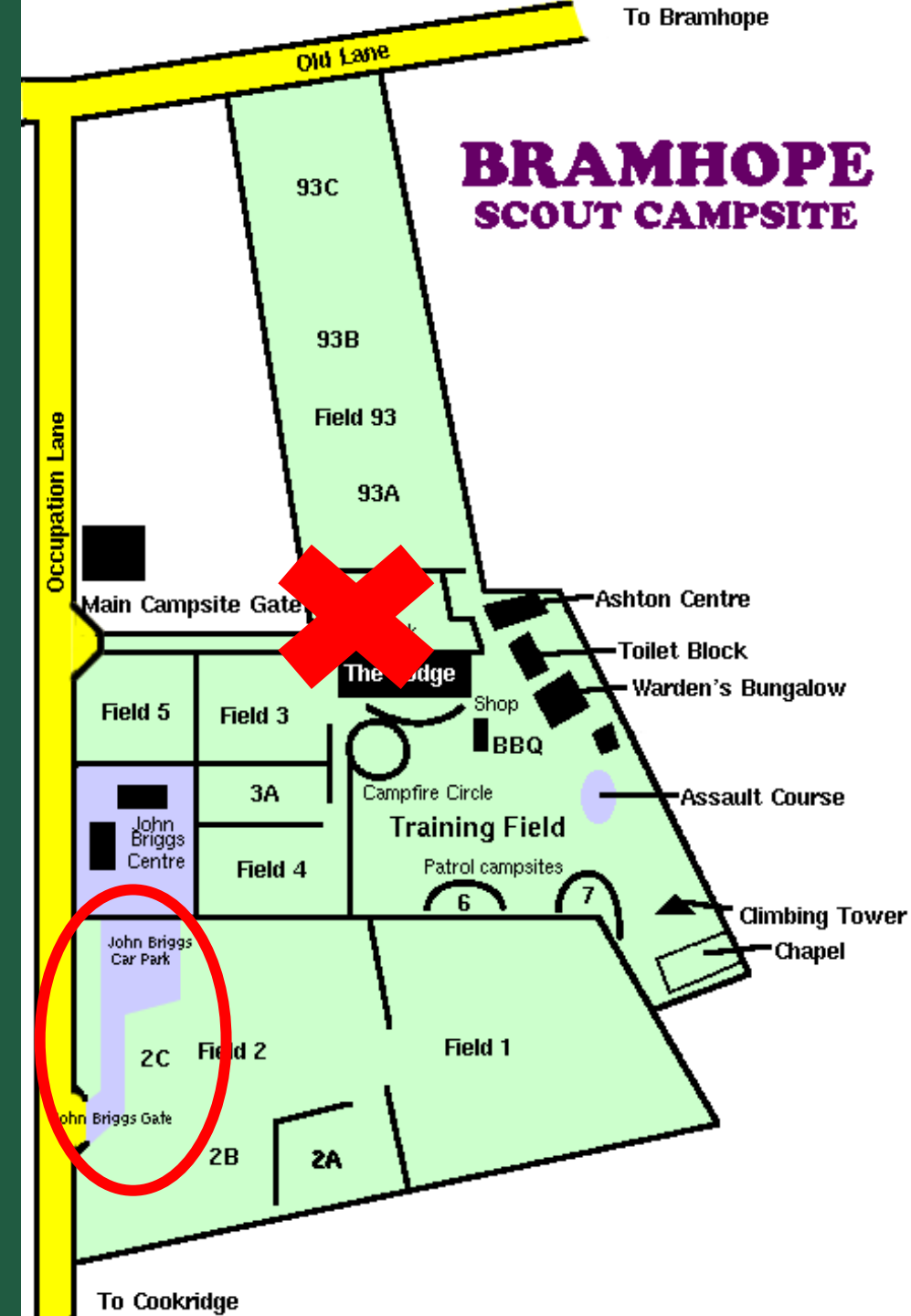
Parking – Leaders

Leaders are to park in the John Briggs Centre Car Park

This is the most southern entrance on Occupation Lane

Do not use the main gate or the main car park

Please keep cars to a minimum when possible

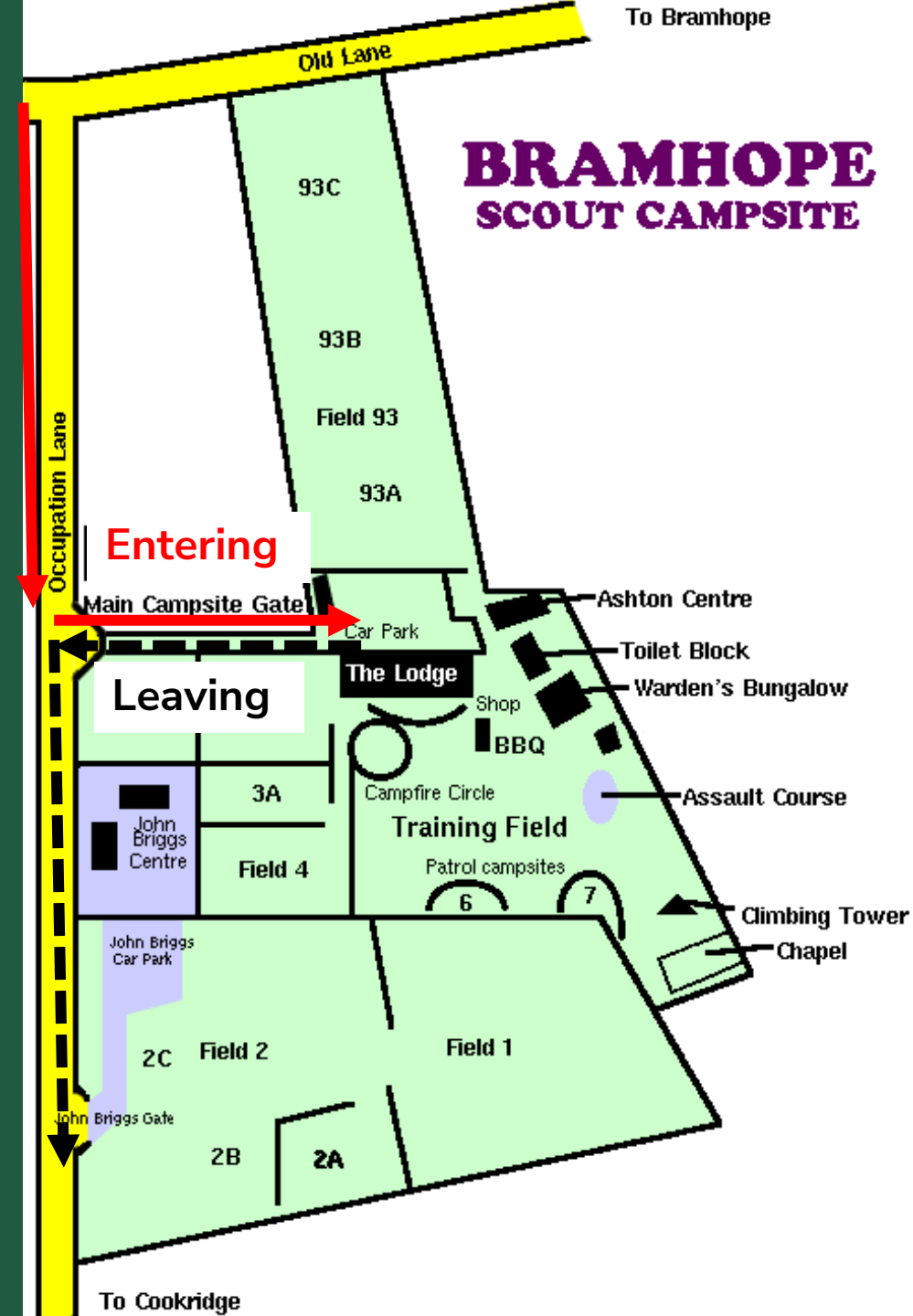


One Way System

Please advise all Parents that there will be a one way system into and out of the site and should arrive to the site as follows:

Enter the site coming South on Occupation lane and turning left into the site

Leave the site turning left going South on Occupation Lane



Arrivals - Leaders

- Leaders can arrive from 12pm onwards on Friday
- Leaders should sign in at the sign in point
- Leaders will be given a pack containing the wristbands for their group to show allergies and a map + programme

Please try to have a leader for your Group on site by 6pm

Please have at least one leader from your Group in the Car Park between 6-8pm to welcome young people

If this is an issue, please let us know so we can put something in place

Arrivals – Young People - Friday

- Young People are to arrive between 6pm-8pm
- This is to make sure there is less traffic in the car park
- Please make sure that you have enough Leaders onsite for your group by this time
- All Young People should arrive in uniform and all young people **MUST have a necker on at all times**
- The Car park will have a one-way system
- **All Young People should sign in on arrival**
- Please advise Parents they are to be quick and when Young People are signed Parents must leave
- No Parents are allowed on the site to carry bags

Arrivals – Day visitors

- Day visitors are to arrive for 9am
- All Day Visitors should have Breakfast before arrival
- All Day Visitors **DO NOT** need to come in uniform but **MUST** have a necker on at all times
- All Young People should sign in on arrival
- All Day Visitors should sign in on arrival
- There will be a brief for safety/safeguarding before all day visitors can enter the site
- The Car park will have a one-way system

Programme

Friday

6pm-8pm Arrivals

8.15pm - Opening Ceremony

**8.45pm - Make supper on Open Fires in Scout
Groups**

~10pm – Wide Games (One Younger, One Older)

11pm Bed and Quiet Time

Programme

Saturday - Campers

7.30am – 8.30am – Breakfast

9am -12.30pm Activities

12.30 – 2pm – Lunch

2pm – 5.30pm – Activities

6pm – 7.30pm – Tea

8pm – Campfire

9pm + Night Activities

11pm – Bed and Quiet Time

Programme

Saturday – Day Visitors -Squirrels

9am – Arrival

9.15 – Brief

9am -12.30pm Activities

12.30 – 2pm – Lunch

2pm – 3pm – Activities

3pm – Campfire

4pm onwards – Departure Squirrels

Programme

Saturday – Day Visitors -Beavers

9am – Arrival

9.15 – Brief

9am -12.30pm Activities

12.30 – 2pm – Lunch

2pm – 5.30pm – Activities

3pm – Campfire

6pm onwards – Departure

Programme

Sunday

8am – 9am – Breakfast

10.00am -12.30pm Activities (some adults needed, some adults can pack for their group)

12.30 – 1.30pm – Lunch

2pm – Closing Ceremony

3pm Leave

Activities

Activities will be split into different zones

Air Rifle Shooting

Archery

Assault Course - Obstacles

Assault Course - Inflatables

Axe Throwing

Backwoods Cooking

Bivouac making

Bouldering Wall

Camp doughnuts

Camp Gadgets

Campfires

Climbing Wall

Craft

Disco

Fire making

Friendship Bracelets

Gladiators

Go Karts

Hike

Hungry Hippos (Inflatable)

Low Ropes

Nerf Shooting

Orienteering

Pioneering

Popcorn making

Quiet Area

Scavenger Hunts

Soft Archery

Soft Axes

Stretcher building

Vegetable painting

Water Maze

Water Slide

Whittling

Wide Games

Woggle Making

Wood Branding

Activities - Rota

- **Activities will be run on a Rota**
- **Each Group will be given a rota for the morning and afternoon**
- **This will be based on the amount of leaders**
- **Each activity will have a minimum number of adults there at all times**
- **Each Group should aim to rotate leaders so that all leaders have a break**

- **Adventurous activities will have time slots and will have set times they close to give leaders a break**

- **The rota will be sent out to all leaders before the camp**

Catering

Catering will be run Callum

Please ensure all Allergies, Medical conditions and Religious Practices have been submitted and email adventure@leedstemplars.org.uk

When you have submitted them

If not already submitted, these are required NOW so catering team can buy food.

Diversity and Inclusion

- There will be a specific 'Quiet area' young people can use to calm down / reflect
- This will include colouring and sensory games
- If your Scout Group has a Young Person that requires a One to one supporter, please let us know
- We encourage all Leaders to direct any Young People to the quiet area if they need it
- If you are in charge of an activity, please do not shout unless it is necessary e.g. for safety
- Chapel will be available for any religious requirements

Safety & Safeguarding

- Please ensure all leaders know and follow the Safe Scouting Cards – Safeguarding, Safety, Alcohol and emergency procedures
- All adults staying overnight must have a valid Scouts DBS and have up to date Safeguarding and Safety training
- Young people must wear their necker at all times
- Any lost Young People must be guided back to their group – using their necker colour
- If you see anything that isn't right, please challenge it

Safety & Safeguarding

- On Saturday there will be day visitors that include Squirrels and Parents
- Before they can enter, a briefing with all Adults that are visiting will be held to make sure that Adults understand the Scouts Safeguarding & Safety rules
- Risk assessments will be sent out prior to the camp and also printed at each activity
- You must still complete your own risk assessment and submit it with your NAN form
- For hot weather: Young people are encouraged to bring their own water bottles - Juice and Water will be available at all times

Security

- Some areas will be cornered off for safety and these will be clearly marked
- E.g. Archery, Shooting, Axe throwing, Go Kart + Kitchen and leaders areas etc.
- Any young people in these areas should be told to leave and explain why they are marked off
- No Young People will be allowed to leave the site unless they are an Scout/Explorer on a hike with Explorer leaders
- No Young Person will be allowed to leave the site on Sunday without being signed out by a leader

First Aid

- First aid requirements are the responsibility of each Scout Group
- You must bring your own first aid kit and incident report forms
- Medicines to be kept by each Group
- District will also have a copy of all Medical information submitted
- Do not treat any young person not from your Group without permission as they may have allergies to bandages, plasters and medication
- There will be a District First Aid point in the John Briggs Centre

Departures – Day Visitors - Saturday

- Young People and Adults must be signed out before leaving
- Squirrels will leave after 4pm
- Beavers will leave after 6pm
- The car park will use the same one-way system
- Any activities in the Car Park will stop while Squirrels are leaving
- Please remind Adults to drive slowly

Departures – Sunday

- Young People leave at 3pm
- All Young People must sign out before leaving
- The Car Park will use a one way system
- Please tell parents this will be a quick turn around for collection
- Parents must drive slowly
- Adults can leave when all of their Group has left, District equipment is packed, and site is clean and tidy.

Photos & Social Media

Everyone must submit to District whether they have permission for photos to be taken and used on social media *by Leeds Templars*

Please do not upload photos or videos of any young person or leader to social media or WhatsApp groups during the camp

All Photos will be reviewed and edited after camp to removed people without permission before posting



[/LeedsTemplars](https://www.facebook.com/LeedsTemplars)



[@LeedsTemplars](https://twitter.com/LeedsTemplars)

Misc

- Leaders briefings will be held on a morning – please make sure one person from each group attends
- There will not be a leaders meeting before the camp
- Encourage plastic reduction – Tell Young People to pack water bottles
- Leaders will have tea/coffee available – Bring a thermos
- Toilets will be cleaned on a rota
- Please advise all young people to bring a towel for water activities and a spare change of clothes for day visitors
- Please be careful charging phones in tents during the day as they can overheat – especially on hot days
- Squirrels, Beavers and Cubs will not be Air Rifle Shooting – Bramhope's rules
 - Nerf shooting is available for these
- Scouts and Explorers must submit their Air Rifle Shooting permission form to shoot
- Any questions, email: adventure@leedstemplars.org.uk